

INTERNATIONAL SKATING UNION

Communication No. 1934

SYNCHRONIZED SKATING

This Communication will be valid as from July 1st, 2015 on and replaces ISU Communication 1856 & changes to 1886 (*SyS sections 1.2 and 2.2*)

Well Balanced Program Content for season 2015-2016

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April 7, 2015
Lausanne,

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WELL BALANCED PROGRAM CONTENT SEASON 2015 – 2016

As per Rule 992 para 1 a) (Short Program) and Rule 992 para 1b) (Free Skating) the list of Program Content is listed below:

NOTE: *The Base Value of the Elements will be the same for those Elements listed as either choice of one (1) Element (Adult and Basic Novice) or as a choice of one (1) Element shown within a Group (A, B and C)*

Changes to Communication 1886 -part of Section 1.2 page 10

BASIC NOVICE A & B

1.2 Free Skating

Basic Novice A and B competitions will consist of a Free Skating program only.

A well-balanced Free Skating program must contain the following ~~six (6)~~ five (5) required elements plus one (1) of the optional elements:

1. **Intersection** Element (pi not counted)
2. **Linear** Element - Line
3. **Pivoting** Element – Block
4. **Rotating** Element – ~~Circle~~ Wheel
5. **Traveling** Element – ~~Wheel~~ Circle
6. **Choice of one (1) of the following optional elements:**
 - **Creative Element****OR**
 - **Combined Element**

Maximum element levels can be skated but the level awarded will be one level lower than the maximum defined in the ISU Technical Rules.

Changes to Communication 1886 -part of Section 2.2 pages 11 – 12

ADVANCED NOVICE

2.2 Free Skating

Advanced Novice competitions will consist of a Free Skating program only.

A well-balanced Free Skating program must contain ~~the following~~ seven (7) elements:

~~Must include the following six (6)~~ five (5) required elements plus one (1) element from each of the groups A & B:

1. **Intersection** Element
2. **Move** Element
3. **No Hold Element**
4. **Pivoting** Element – Block
5. ~~Rotating Element – Circle~~
5. **Traveling** Element – ~~Wheel~~ Circle

PLUS a choice of one (1) Element from each of the following Groups

Group A

Rotating Element – Wheel

OR

Linear Element – Line

Group B Choice of one (1) of the following Elements:

- **Creative Element**
- OR**
- **Combined Element**

Maximum element levels can be skated ~~but and the level awarded will be one level lower than the maximum will~~ be called as executed. Maximum levels of Additional Features can be skated and will be rewarded according to the execution of the team.

The following information replaces ISU Communication 1873

ADULT (6 Elements)

MUST INCLUDE THE FOLLOWING FIVE (5) REQUIRED ELEMENTS:

1. **Intersection** Element
2. **Linear** Element - Line
3. **Pivoting** Element – Block
4. **Rotating** Element - Wheel
5. **Traveling** Element – Circle

PLUS a choice of one (1) of the following Elements:

- **Creative** Element
- OR**
- **Combined** Element

JUNIOR SHORT (Five (5) Elements)

1. **Intersection** Element
 - Triangle Intersection
 - Additional Feature (point of intersection) is required
2. **Move** Element
 - fm's must be executed by all skaters at the same time
 - One (1) fm must be an unsupported spiral executed by at least ½ of the team
 - Any other fm(s) that the team wishes to include is a free choice of the team
 - A minimum of four (4) skaters must attempt an fm
 - Features are permitted and will be counted if correctly executed
3. **No Hold** Element
 - block configuration (four (4) horizontal lines of four (4) skaters)
 - Additional Feature (Step Sequence) is required
 - Features are permitted and will be counted if correctly executed
4. **Pivoting** Element - Block
 - Pivoting - executed in four (4) lines is required
 - One change of configuration is required (in any manner)
 - Change of configuration may be executed either before or after pivoting but not during
 - Features are permitted and will be counted if correctly executed
5. **Traveling** Element – Wheel
 - Travel in a three (3) spoke configuration is required
 - One change of configuration is required (in any manner)
 - Features are permitted and will be counted if correctly executed

JUNIOR FREE (Eight (8) Elements)

MUST INCLUDE THE FOLLOWING FIVE (5) REQUIRED ELEMENTS

1. **Intersection** Element
2. **Move** Element
3. **No Hold** Element
4. **Pivoting** Element – Line
5. **Traveling** Element – Circle

PLUS A Choice of one (1) Element from each of the following Groups

Group A

- **Linear** Element – Block
- **Rotating** Element – Wheel

Group B

- **Move** Element (*if choosing to included a second ME from Group B then all fm (s) must be different than those executed in the required ME*)
- **Pair** Element
- **Synchronized Spin** Element*

Group C

- **Creative** Element
- **Combined** Element

SENIOR SHORT (Five (5) Elements)

1. **Intersection** Element
 - Box Intersection
 - Additional Feature (point of intersection) is required
2. **Move** Element
 - fm's must be executed by all skaters at the same time
 - One (1) fm must be an unsupported spiral executed by at least ½ of the team
 - Any other fm(s) that the team wishes to include is a free choice of the team
 - A minimum of four (4) skaters must attempt an fm
 - Features are permitted and will be counted if correctly executed
3. **No Hold** Element
 - block configuration (four (4) horizontal lines of four (4) skaters)
 - Additional Feature (Step Sequence) is required
 - Features are permitted and will be counted if correctly executed
4. **Pivoting** Element - Block
 - Pivoting - executed in three (3) lines is required
 - One change of configuration is required (in any manner)
 - Change of configuration may be executed either before or after pivoting but not during
 - Features are permitted and will be counted if correctly executed
5. **Traveling** Element – Wheel
 - Travel in a three (3)-spoke configurations required
 - One change of configuration is required (in any manner)
 - Features are permitted and will be counted if correctly executed

SENIOR FREE (Ten (10) Elements)

MUST INCLUDE THE FOLLOWING Seven (7) REQUIRED ELEMENTS

1. **Group Lift** Element
2. **Two (2) Different Intersection** Elements
3. **Move** Element
4. **No Hold** Element
5. **Pivoting** Element – Line
6. **Traveling** Element - Circle

PLUS A Choice of one (1) Element from each of the following Groups:

Group A

- **Linear** Element - Block
- **Rotating** Element - Wheel

Group B

- **Move** Element (*if choosing the ME from Group B then all fm(s) must be different than those in the required ME*)
- **Pair** Element
- **Synchronized Spin** Element*

Group C

- **Creative** Element
- **Combined** Element

*NOTE

The Synchronized Spin Element is being considered as a required element for the 2016 -2017 season